# Unit Interval Graphs & Maximum *c*-Independent Sets Maximizing the Number of Isolated Vertices

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### — Abstract -

We study maximum *c*-independent sets that maximize the number of isolated vertices and present an algorithm that computes such subgraphs for unit interval graphs in linear time. The algorithm is based on a simple test that gives a certificate whether a specific vertex can be isolated. While the crucial property seems straight-forward, its proof requires a careful analysis of the structure of *c*-independent sets in unit interval graphs. Surprisingly, the techniques do not generalize to interval graphs and the algorithm does not even yield an approximation on general interval graphs.

# 1 Introduction

Computing maximum independent sets is a fundamental problem and appears on the list of Karp's 21 NP-complete problems. Maximum independent sets and also its generalizations of maximum c-independent sets find a variety of use cases across various fields in modelling and solving real-world problems, e.g., wireless sensor networks [3], DNA sequencing in bioinformatics [13, 19], VLSI design [13, 23], job scheduling [6, 11] and resource allocation [20], as well as identifying independent strategies in game theory [28]. For  $c \in \mathbb{N}$ , a *c-independent set* (*c*-IS) of a graph is the union of *c* independent sets.

While the special case of c = 1 is the Maximum Independent Set Problem, the special case of c = 2 is also known as Maximum Bipartite Subgraph, Graph Bipartization, or Odd Cycle Transversal. Not only that computing a maximum c-IS is NP-complete for general graphs, it has also been shown that there is no approximation algorithm with a factor in  $O(n^{1-\varepsilon})$  for any  $\varepsilon > 0$  and (possibly fixed)  $c \in \mathbb{N}_{\geq 1}$ , unless P = NP [18, 22]. In contrast, a maximum c-IS can be computed in polynomial time for special graph classes; including interval graphs, even if c is part of the input [29].

We consider the problem of computing a maximum c-IS for unit interval graphs with the additional property of maximizing the number of isolated vertices (among all maximum c-ISs). To this end, we say that a maximum c-IS is max-iso, if no other maximum c-IS has more isolated vertices. For an example, consider the unit interval graph depicted in Figure 1, where the thick intervals correspond to a maximum 2-IS with one isolated vertex. Is there a maximum 2-IS with more isolated vertices?



**Figure 1** A unit interval graph where the subset of thick intervals is a maximum 2-IS with one isolated vertex. Note that exchanging the top four intervals with the bottom four intervals yields a maximum 2-IS with two isolated vertices, namely the first and last vertex.

Our main result is as follows.

▶ **Theorem 1.1.** There exists an algorithm that computes a max-iso c-IS for every unit interval graph on n vertices with a running time in O(n), even if c is part of the input.

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This is an extended abstract of a presentation given at EuroCG'24. It has been made public for the benefit of the community and should be considered a preprint rather than a formally reviewed paper. Thus, this work is expected to appear eventually in more final form at a conference with formal proceedings and/or in a journal.

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Our key motivation is a scheduling problem where conflicts between machines appear due to shared resources or spatial proximity [7]. In this variant, each job has phases of preand post-processing, and no two jobs on conflicting machines may overlap in such phases. For the case that machine conflicts can be expressed by a unit interval graph, we expect that maximum c-ISs with many isolated vertices are crucial to obtain good schedules.

The rest of our paper is organized as follows. We review related work in Section 1.1, introduce fundamental concepts in Section 1.2 and discuss the algorithm in Section 2.

## 1.1 Related work

Finding a maximum c-IS is known to be NP-complete [15] and, for graphs on n vertices, there does not even exist an  $O(n^{1-\varepsilon})$ -approximation for any  $c \in \mathbb{N}_{\geq 1}$  and  $\varepsilon > 0$ , unless P = NP [18, 22, 31]. Moreover, when considering general graphs, computing a maximum c-IS is equivalent to computing a maximum 1-IS, under polynomial-time reductions [25].

Considering c = 1, the maximum independent set (MIS) is relevant in many applications and therefore well studied, also for special graph classes. In this sense, constant factor approximations exist for bounded degree graphs and families of geometric intersection graphs [8]. Furthermore, polynomial-time approximation schemes (PTAS) exist for families of graphs that are closed under taking minors [16], e.g., planar graphs [5]. For many other graph classes, a maximum weight independent set may be found in polynomial time. Famous examples include claw-free graphs [12, 24],  $P_5$ -free graphs [21] and perfect graphs [17]. For chordal graphs, and thus in particular for interval graphs, maximum weight independent sets can be computed in linear time [14]. More generally, the maximum weight independent set can be computed in polynomial time for graphs that do not contain a k-prism or an induced  $C_n$  with  $n \geq 5$  [10].

For c = 2, the problem is also known as Maximum (Induced) Bipartite Subgraph, Graph Bipartization, or Odd Cycle Transversal. A maximum 2-IS can be found in polynomial time in planar graphs with maximum degree three, while it is NP-complete for cubic graphs and planar graphs with maximum degree four [4, 9]. Additionally, polynomial-time algorithms exist for many other graph classes; including split graphs, permutation graphs, tolerance graphs and circular-arc graphs [25, 30]. We emphasize that there are graph classes, for which a maximum 1-IS can be computed in polynomial time, while finding a maximum 2-IS is NP-hard. Examples are circle graphs [2, 26, 27] and perfect graphs, as computing a maximum 2-IS is NP-hard for the subclass of clique-separable graphs [1].

For general c, it is known that the class of chordal graphs allows for a polynomial-time algorithm if c is not part of the input [29]. If c is part of the input, polynomial-time algorithms exist for the two subfamilies of perfect graphs of *i*-triangulated graphs [1] and interval graphs [29].

# 1.2 Fundamental Concepts

Let G = (V, E) be a graph. As usual, we denote the *(open) neighborhood* of a vertex v by  $N(v) := \{u \in V \mid uv \in E\}$  and the *closed neighborhood* by  $N[v] := N(v) \cup \{v\}$ . For a subset  $U \subset V$ , G[U] denotes the subgraph induced by U.

**Independent sets.** A subset of vertices  $U \subset V$  is an *independent set* of G, if no two vertices of U share an edge in G. For a fixed  $c \in \mathbb{N}$ , a *c-independent set* (*c*-IS)  $\mathcal{I}$  of G is a union of c independent sets  $\mathcal{I}_1, ..., \mathcal{I}_c$  of G; its size is given by the number of vertices, i.e.,  $|\mathcal{I}| := |\bigcup_i \mathcal{I}_i|$ . A *c*-IS is *maximum* if no other *c*-IS has larger size. We denote the size of a maximum *c*-IS of

**Interval graphs.** In a (unit) interval representation of a graph G = (V, E), every vertex is represented by a (unit) interval in  $\mathbb{R}^1$  such that two intervals intersect if and only if the corresponding vertices share an edge. If a graph has a (unit) interval representation, then it is a (unit) interval graph. Without loss of generality, we assume that no two intervals are identical. A unit interval representation has a natural ordering of the intervals by their start points. If the interval of a vertex v starts before the interval of w, then we say v is smaller than w; we write  $v \prec w$ . We write  $v \preceq w$  if either  $v \prec w$ , or v = w, i.e., v and w refer to the same vertex. An ordering  $v_1, \ldots, v_n$  of the vertices of G is a *left-right-order* if  $v_i \prec v_{i+1}$  for all i. We shortly recall a simple greedy algorithm to compute a maximum c-IS for a unit interval graph G = (V, E) with left-right-order  $v_1, \ldots, v_n$  with a runtime in O(n) [29]: We start with  $\mathcal{I} = \emptyset$  and consider the vertices by increasing index. Vertex  $v_i$  is added to  $\mathcal{I}$ , if this maintains a c-IS in G. A useful property of the greedy solution  $\mathcal{I}$  for Gis the following: For every vertex  $u \in V$ , it holds that  $\mathcal{I}' := \{v \in \mathcal{I} \mid v \prec u\}$  is a maximum c-IS in  $G[\{v \in V \mid v \prec u\}]$ . Clearly, an analogous statement holds when using the reversed (right-left) order of the vertices.

# 2 The Algorithm

In this section, we study the computation of max-iso c-ISs for unit interval graphs. We start by establishing a simple test that states if it is reasonable to isolate a specific vertex for our purposes. A straight-forward implementation would yield a quadratic algorithm. We additionally show how to derive a linear-time algorithm.

▶ Lemma 2.1. Let G be a connected unit interval graph,  $\mathcal{I}_w$  a max-iso c-IS of G and w be the smallest isolated vertex in  $\mathcal{I}_w$ . Consider a vertex  $v \prec w$ . If  $\alpha_c(G - N(v)) = \alpha_c(G)$ , then G - N(v) contains a max-iso c-IS of G.

**Proof-Sketch.** We consider a maximum *c*-IS  $\mathcal{I}_v$  in G - N(v), i.e.,  $\mathcal{I}_v$  has size  $\alpha_c(G)$ . If  $w \in \mathcal{I}_v$ , we observe that exchanging the sets of vertices that are larger than w in  $\mathcal{I}_v$  and  $\mathcal{I}_w$  (denoted by  $\mathcal{I}_v^{\succ}, \mathcal{I}_w^{\succ}$ ) by each other, yields a *c*-IS; here we use the fact that *G* is a unit interval graph. For a schematic illustration consider Figure 2. Therefore, it holds that  $|\mathcal{I}_v^{\succ}| = |\mathcal{I}_w^{\succ}|$  and consequently  $\mathcal{I}' := (\mathcal{I}_v \setminus \mathcal{I}_v^{\succ}) \cup \mathcal{I}_w^{\succ}$  is a maximum *c*-IS in *G*, where the isolated vertices are the same as in  $\mathcal{I}_w$ , except for isolating now *v* instead of *w*. Thus,  $\mathcal{I}'$  is max-iso.



**Figure 2** Illustration for the proof of Lemma 2.1. If  $w \in \mathcal{I}_w, \mathcal{I}_v$ , then replacing  $\mathcal{I}_w^{\succ}$  and  $\mathcal{I}_v^{\succ}$  by each other in  $\mathcal{I}_w$  or  $\mathcal{I}_v$  maintains a *c*-IS.

Afterwards, we show that there exists a maximum c-IS in G - N(v) that contains w. In particular, this implies that  $v \notin N(w)$ . To this end, we carefully analyse the structure of  $G[\mathcal{I}_v \cup \mathcal{I}_w]$  and, assuming that there is no such maximum c-IS, obtain a contradiction.

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▶ Remark. Lemma 2.1 does not hold for interval graphs in general: Consider the interval graph G depicted in Figure 3. Note that it contains several c-cliques and a unique (2c - 1)-clique  $C = \{u, b_1, \ldots, b_{c-1}, r_1, \ldots, r_{c-1}\}$ . In order to obtain a maximum c-IS, we have to delete c-1 vertices of C. There exist various choices. However, when we keep at least one  $b_i$  and one  $r_j$ , then the resulting c-IS has no isolated vertex. Deleting the vertices  $b_1, \ldots, b_{c-1}$  isolates vertex v, while deleting the vertices  $r_1, \ldots, r_{c-1}$  isolates the vertices  $w_1, \ldots, w_k$  and thus yields the unique max-iso c-IS of G. Consequently, as  $N(v) = \{b_1, \ldots, b_{c-1}\}$ , the graph G - N(v) contains a maximum c-IS of G but no max-iso c-IS. This implies that the decision of isolating v is not only suboptimal but even arbitrarily bad as the number of isolated vertices is 1 vs k in the optimum. Consequently, Lemma 2.1 cannot be used to derive a constant-factor approximation algorithm for general interval graphs.



**Figure 3** An interval graph G and its first vertex v such that  $\alpha_c(G - N(v)) = \alpha_c(G)$ , but G - N(v) contains no max-iso c-IS of G. Thus, Lemma 2.1 does not generalize to interval graphs.

▶ Remark. It is crucial in Lemma 2.1 that v is a valid candidate for a smallest isolated vertex. In other words, even if  $\alpha_c(G - N(v)) = \alpha_c(G)$  for some vertex v, it is not necessarily true that G - N(v) contains a max-iso c-IS of G. For an example, consider the unit interval graph G depicted in Figure 4. Observe that there are two disjoint (2c - 1)-cliques in G, namely,  $C_i = \{u_i, b_1^i, \ldots, b_{c-1}^i, r_1^i, \ldots, r_{c-1}^i\}$  for  $i \in \{1, 2\}$ . In order to obtain a maximum c-IS, we have to delete c - 1 vertices from  $C_1$  and  $C_2$ , respectively. The unique maximum c-IS  $\mathcal{I}$  that isolates v is obtained by deleting all  $r_j^i$ ; note that this implies that there is no other isolated vertex in  $\mathcal{I}$ . In contrast, the maximum c-IS  $\mathcal{I}'$  obtained by deleting all  $b_j^i$  has two isolated vertices, namely  $w_1$  and  $w_2$ . Thus, when applying Lemma 2.1, it is crucial that v is a candidate for a smallest isolated vertex (in its connected component).



**Figure 4** A unit interval graph G and vertex v with  $\alpha_c(G - N(v)) = \alpha_c(G)$ , but G - N(v) contains no max-iso c-IS of G.

As mentioned before, Lemma 2.1 yields a simple quadratic algorithm: For a given leftright-order and increasing *i*, we check iteratively whether  $\alpha_c(G) = \alpha_c(G - N(v_i))$ . If so, we delete  $N(v_i)$  from *G* and repeat with incremented *i*. In each step, we use Lemma 2.1 for the connected component of  $v_i$ . Finally, we compute a maximum *c*-IS of the modified graph and return it. As computing a maximum *c*-IS takes linear time (for a given left-right-order), we obtain a simple quadratic algorithm.

In the following, we show how to obtain a linear-time algorithm for unit interval graphs.

▶ Lemma 2.2. For every unit interval graph on n vertices with given left-right-order, Algorithm 1 can be implemented to compute a max-iso c-IS with a running time in O(n).

**Algorithm 1** Algorithm for computing a max-iso *c*-IS in unit interval graphs

**Require:** Unit interval Graph G = (V, E) with left-right-order  $v_1, \ldots, v_n$ **Ensure:** max-iso c-IS of G1: U := V2:  $L := \emptyset$ 3: R := Greedy maximum c-IS with reversed order  $v_n, \ldots, v_1$ 4: while  $U \neq \emptyset$  do Identify the smallest vertex v from U and delete it from U5: 6: if  $|(L \cup R) \cap N[v]| = 1$  then  $\triangleright$  if true, v will be isolated 7:  $U = U \setminus N[v]$  $L = (L \setminus N[v]) \cup \{v\}$ 8: 9:  $R = R \setminus N[v]$ else if  $|L \cap N[v]| < c$  then 10: $L = L \cup \{v\}$ 11: Delete the smallest vertex from R12:13:end if 14: end while 15: return L

**Proof-Sketch.** The key idea of the algorithm is to maintain a leftmost partial solution L (before the current vertex) and a rightmost partial (greedy) solution R (after the current vertex) which allows for constant update time in each iteration. This is schematically depicted in Figure 5. When the algorithm ends, it holds that L is a max-iso c-IS for the given graph. More precisely, in each iteration of the while-loop, we test whether the smallest yet unconsidered vertex v (selected in line 5) can be isolated (in line 6). If so, we delete its neighborhood to guarantee that it is isolated and add v to our partial solution L (in lines 7-9). If not, we test whether it can be added greedily to L (in line 10).

Throughout the algorithm, we maintain a set of invariants. To this end, consider an iteration where v is selected in line 5 and let S denote the set of vertices for which line 6 evaluated to true so far. Before the iteration, the following invariants hold:

- $L \cup R$  is a maximum c-IS in G in which vertices from S are isolated.
- $\blacksquare \ L \subset \{u \in V \mid u \prec v\} =: V_L \text{ and } R \subset \{u \in V \mid v \preceq u\} =: V_R$
- $L \setminus N[v]$  is a maximum *c*-IS in  $G[V_L N[v]]$  (in which vertices from *S* are isolated); moreover, after the largest isolated vertex  $u \in L$ , vertices are added greedily to *L*.
- =  $R \setminus N[v]$  is a (greedy) maximum c-IS in  $G[V_R N[v]]$  (for right-left order).



**Figure 5** State of L and R before the iteration where v is selected in line 5 of Algorithm 1.

These properties allow us to check efficiently the size of a largest *c*-IS where the vertices  $S \cup \{v\}$  are isolated, because  $(L \cup R \cup \{v\}) \setminus N(v)$  is such a largest *c*-IS. In line 6, we test whether this size is equal to  $\alpha_c(G) = |L \cup R|$  and if so, we isolate *v*.

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