# Revisiting the Fréchet distance between piecewise smooth curves 

Jacobus Conradi, Anne Driemel, Benedikt Kolbe<br>EuroCG 2024, Ioannina, Greece

bkolbe@uni-bonn.de
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Definition (Fréchet distance)
The Fréchet distance $\mathrm{d}_{\mathcal{F}}\left(\gamma_{1}, \gamma_{2}\right)$ for curves $\gamma_{1}, \gamma_{2}$ in $\mathbb{R}^{d}$ is

$\mathrm{d}_{\mathcal{F}}\left(\gamma_{1}, \gamma_{2}\right)=\inf _{f, g:[0,1] \rightarrow[0,1]} \max _{t \in[0,1]}\left\|\gamma_{1}(f(t))-\gamma_{2}(g(t))\right\|$,
where $f$ and $g$ are continuous, non-decreasing and surjective.

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Definition (Decision problem)
Given $\delta>0$, decide if

$$
\mathrm{d}_{\mathcal{F}}\left(\gamma_{1}, \gamma_{2}\right) \leq \delta .
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- corner stone of algorithms computing the Fréchet distance
- Standard techniques (parametric search) lead to algorithm to compute $d_{\mathcal{F}}\left(\gamma_{1}, \gamma_{2}\right)$
(incurring an additional log runtime factor)


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## State-of-the-art for polygonal curves

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- For polygonal curves $\gamma_{1}, \gamma_{2}$ consisting of $m$ and $n$ pieces:
- An $O(m n)$ algorithm for the decision problem (more or less) (Alt and Godau 1995)
- A resulting $O(m n \log (m n))$ algorithm to compute $\mathrm{d}_{\mathcal{F}}\left(\gamma_{1}, \gamma_{2}\right)$.
- No strongly subquadratic algorithm unless SETH fails (Bringmann 2014)


## Free space diagram

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## Definition (Free space diagram)

Given $\delta>0$ and $\gamma_{1}, \gamma_{2}$, the $\mathrm{FSD}_{\delta}$ is a decomposition of $[0,1]^{2}$ :

```
Decomposition of [0, 1] 2 into cells, one for each pair of pieces of }\mp@subsup{\gamma}{1}{}\mathrm{ and }\mp@subsup{\gamma}{2}{
(t, t2) \in[0,1] 2 is associated to a pair of points ( }\mp@subsup{\gamma}{1}{}(\mp@subsup{t}{1}{}),\mp@subsup{\gamma}{2}{}(\mp@subsup{t}{2}{})
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Given $\delta>0$ and $\gamma_{1}, \gamma_{2}$, the $\mathrm{FSD}_{\delta}$ is a decomposition of $[0,1]^{2}$ :

1. Decomposition of $[0,1]^{2}$ into cells, one for each pair of pieces of $\gamma_{1}$ and $\gamma_{2}$
2. $\left(t_{1}, t_{2}\right) \in[0,1]^{2}$ is associated to a pair of points $\left(\gamma_{1}\left(t_{1}\right), \gamma_{2}\left(t_{2}\right)\right)$;
$\left(t_{1}, t_{2}\right)$ is in the free space $\mathcal{D}_{\delta}$ if $\gamma_{1}\left(t_{1}\right)$ and $\gamma_{2}\left(t_{2}\right)$ are at most $\delta$ apart.

- free space $\mathcal{D}_{\delta}=\left\{\left(t_{1}, t_{2}\right) \in[0,1]^{2} \mid\left\|\gamma_{1}\left(t_{1}\right)-\gamma_{2}\left(t_{2}\right)\right\| \leq \delta\right\}$
- forbidden region $[0,1]^{2} \backslash \mathcal{D}_{\delta}$


## Monotone paths in $\mathrm{FSD}_{\delta}$

Lemma
There is a path, monotone in both coordinates, from $(0,0)$ to $(1,1)$ inside $\mathcal{D}_{\delta}$ iff

$$
\mathrm{d}_{\mathcal{F}}\left(\gamma_{1}, \gamma_{2}\right) \leq \delta
$$

## Observation

For polygonal curves, $\mathcal{D}_{\delta}$ is convex in each cell, so checking for monotone paths is straightforward.

## What curves are we interested in?

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## Definition (Piecewise smooth curve of complexity $n$ )

A piecewise smooth curve $\gamma:[0,1] \rightarrow \mathbb{R}^{d}$ consisting of $m$ pieces that are each $C^{2}$

## Definition (Algebraically bounded curves)

Set $\mathcal{S}$ of piecewise algebraic curves with maximal degree of each piece bounded by a constant

## State-of-the-art for piecewise smooth curves

- Known: Planar algebraically bounded curves are just like polygonal curves:
- An $O(n m)$ algorithm for the decision problem (Rote 2007).
- An $O(m n \log (m n))$ algorithm to compute $\mathrm{d}_{\mathcal{F}}\left(\gamma_{1}, \gamma_{2}\right)$.
$\Rightarrow$ Depends on decomposing $\mathrm{FSD}_{\delta}$ using planar curvature and turning angle of curves
- Unclear how to generalize this approach to higher dimensions


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## Contour plot of the free space diagram




## How could we make each cell easier to analyze? Refine $\mathrm{FSD}_{\delta}$



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## What does this do?



## Observation

Each piece of boundary between points (cell walls) is monotone.

## Reconstructing $\mathrm{FSD}_{\delta}$



## Lemma

The marked points and the shown arrows allow the reconstruction of $\mathrm{FSD}_{\delta}$.

## Solving the decision problem

- Starting from the bottom-left, trace the intervals on cell walls that are reachable by a monotone path (BFS on cells)



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- coordinates of intervals present in coordinates of marked points on cell walls



## Solving the decision problem

## Proposition

The refinement of $\mathrm{FSD}_{\delta}$ of algebraically bounded curves consisting of $m$ resp. $n$ pieces consists of $O(m n)$ subcells, i.e., each cell splits into $O(1)$ subcells.

Theorem
For such curves, decision problem can be solved in $O(m n)$ time.

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## Critical values

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## Theorem

For algebraically bounded curves, the number of values of $\delta$ where the decision problem is subject to change is finite.

- In particular, there are only finitely many values of $\delta$ where the boundary of the free space is not smooth.
- The theorem holds for all $\ell_{p}$ norms with $p \neq 1, \infty$ and with some restrictions for all $p$ (in the definition of $\mathrm{d}_{\mathcal{F}}\left(\gamma_{1}, \gamma_{2}\right)$ )


## Take-home message

- Instead of analyzing the curves $\gamma_{1}, \gamma_{2}$ directly, look at $\mathrm{FSD}_{\delta}$ for nice values of $\delta$.
- The maxima and minima in $x$ and $y$ direction yield a decomposition.
- The decision problem can be solved in the same time as for polygonal curves.
$\Rightarrow$ lead's to a computation of $\mathcal{d}_{\mathcal{F}}\left(\gamma_{1}, \gamma_{2}\right)$ and generalizes existing framework for polygonal case.


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## Thank you for your attention!

## Questions?

